

Figure 1

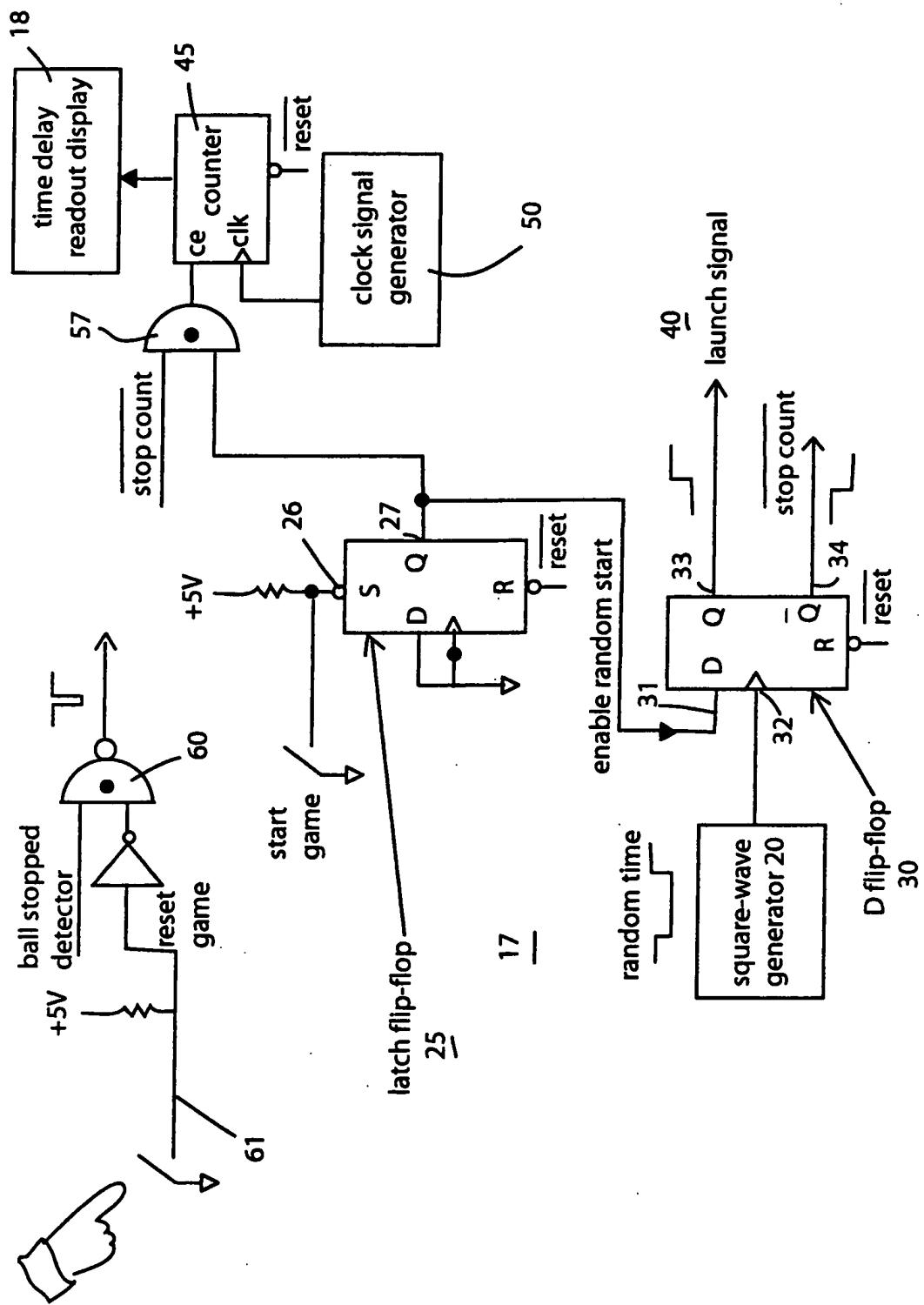


Figure 2 (a)

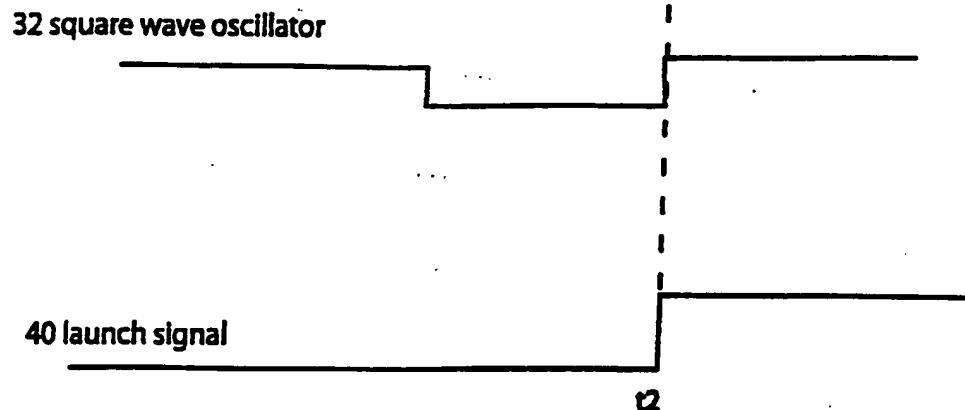
61 game start signal



27 enable random launch



32 square wave oscillator



40 launch signal

Figure 2 (b)

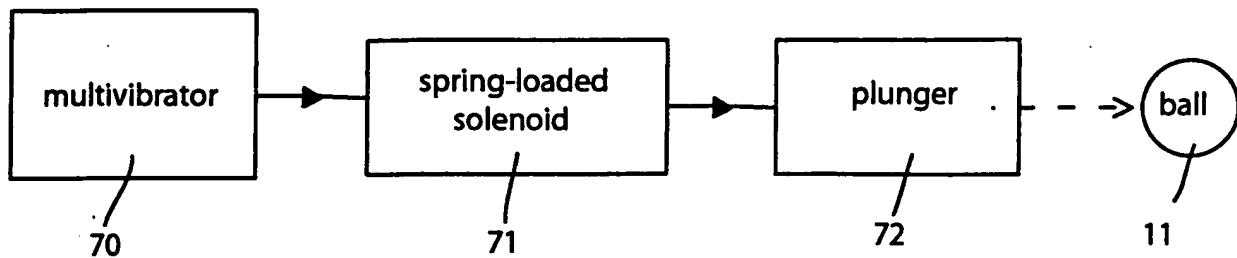


Figure 3 (a)

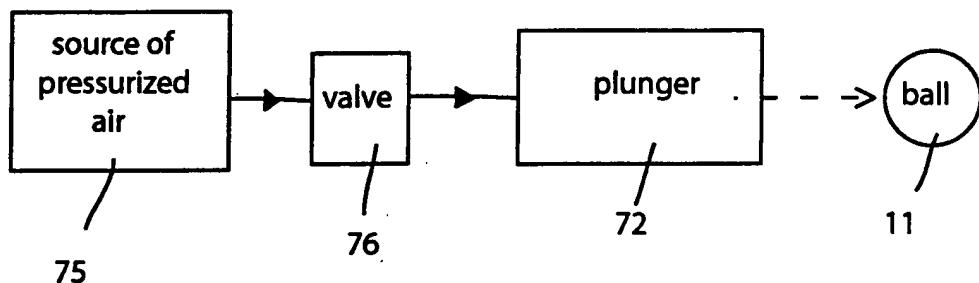


Figure 3 (b)

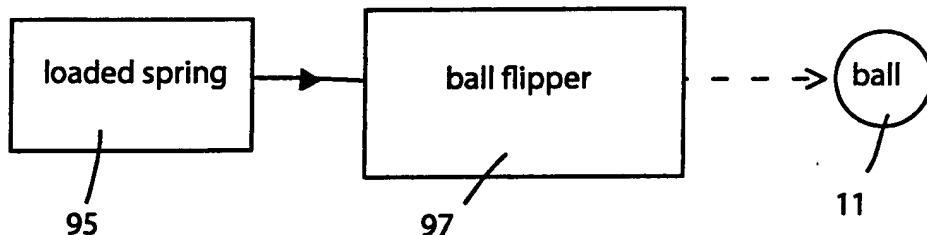


Figure 3 (c)

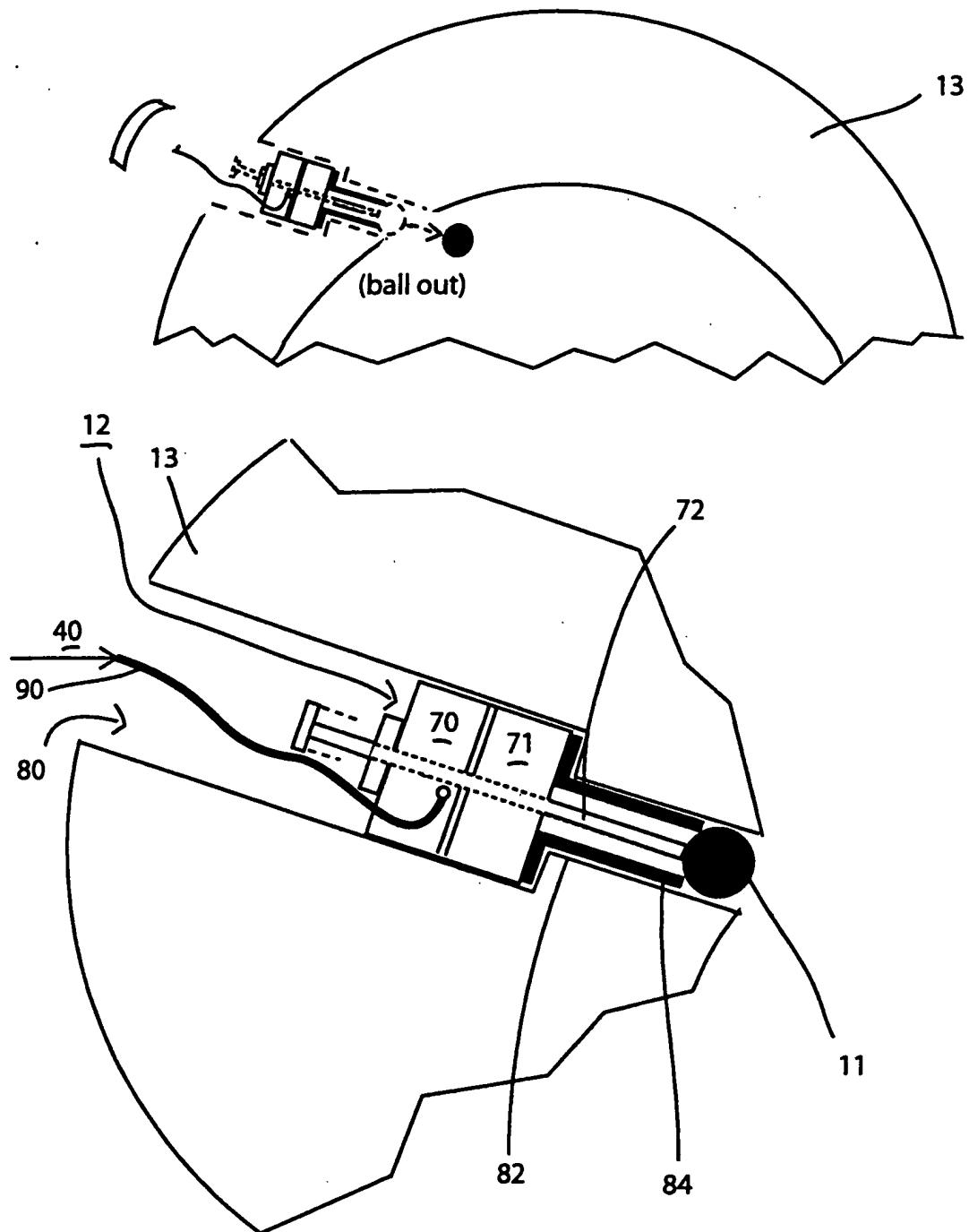


Figure 4

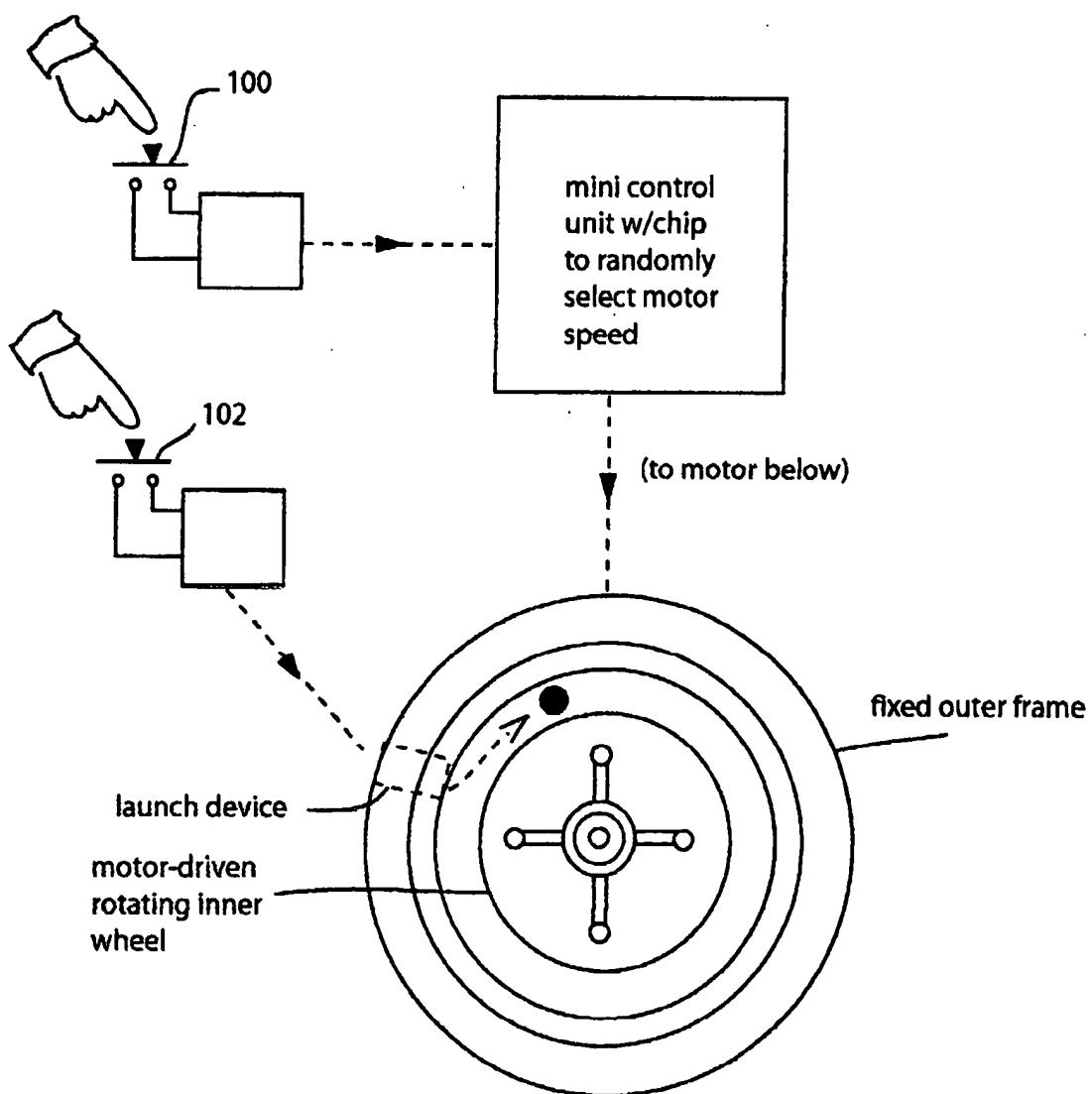


Figure 5

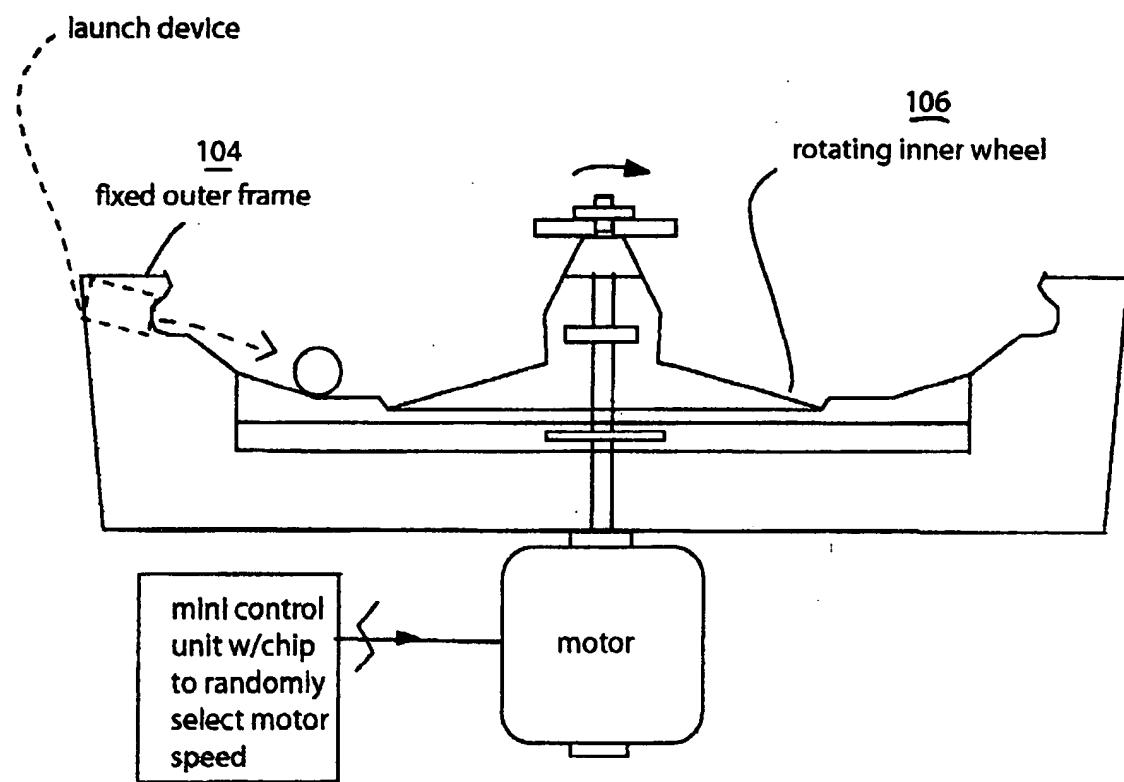


Figure 6

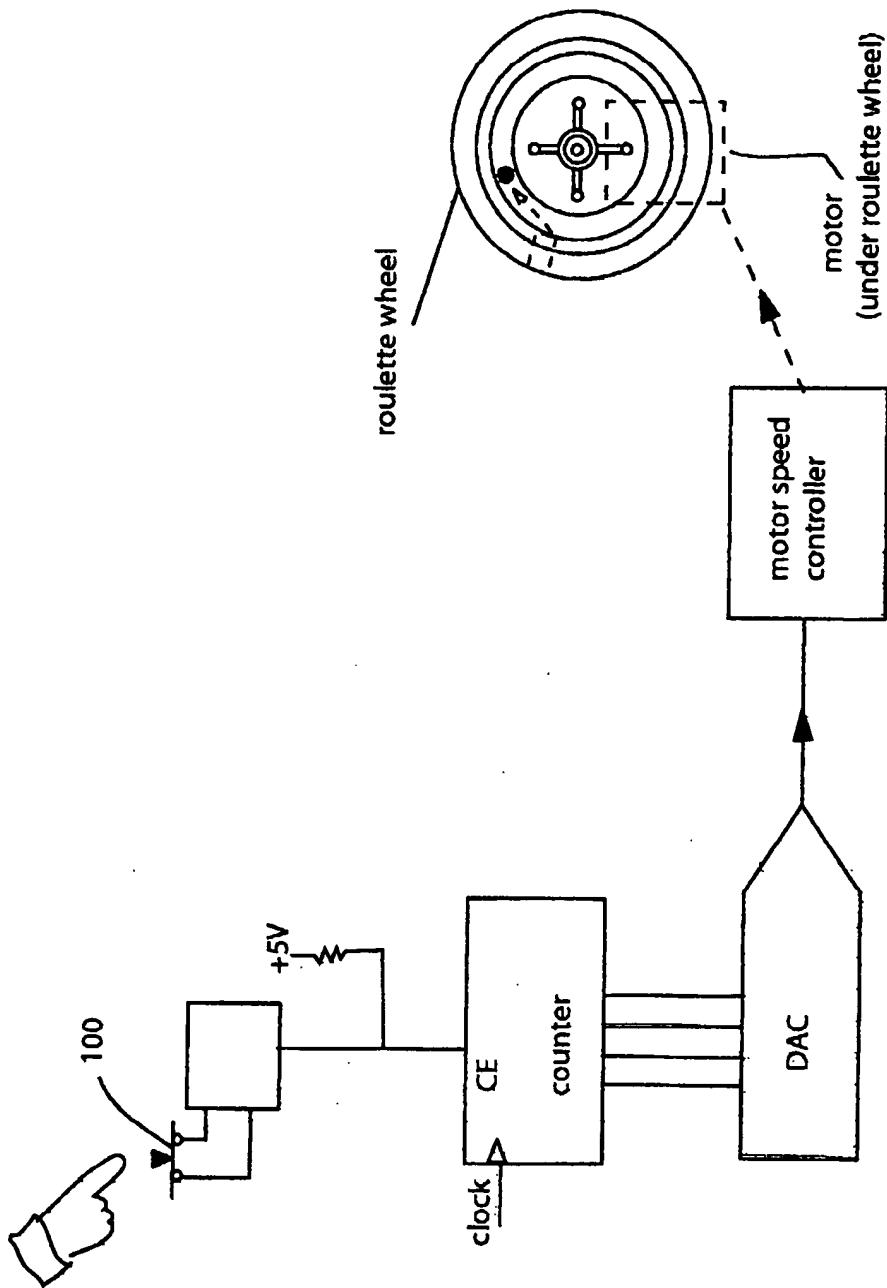


Figure 7

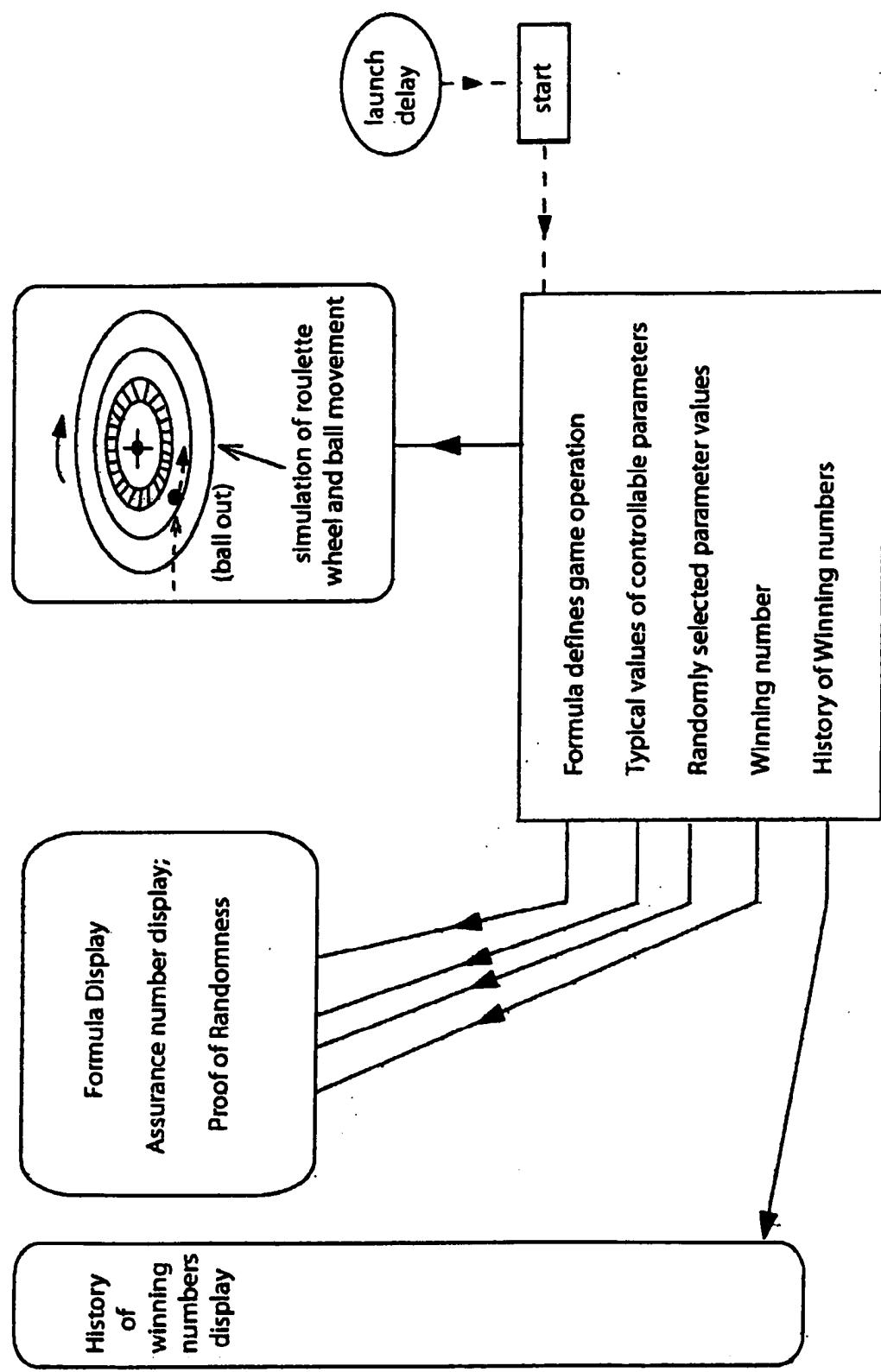


Figure 8

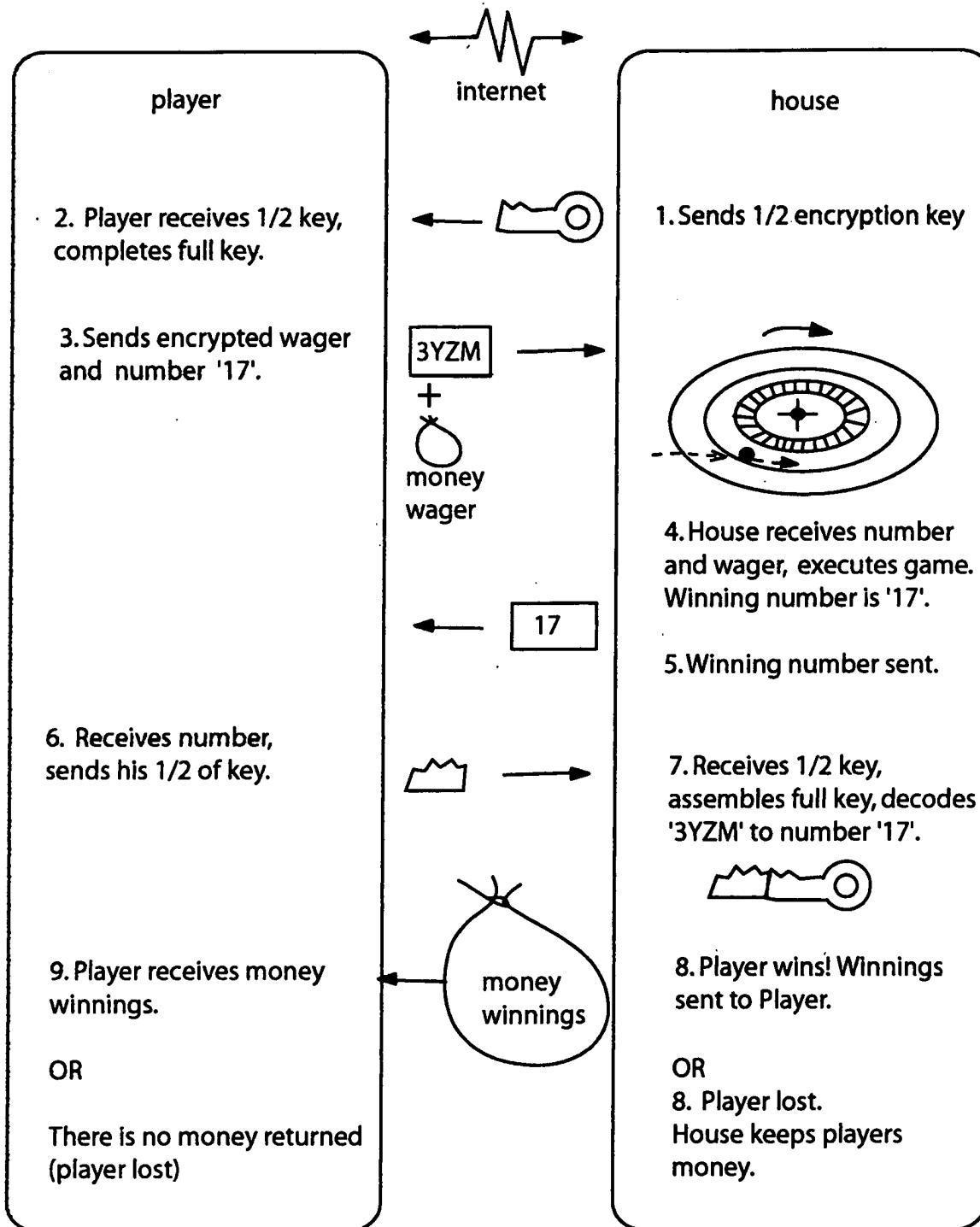


Figure 9